

Call for Presenters

The 29th Annual New England

Christa McAuliffe Technology Conference ~ 2015

December 1 - 3, 2015

Radisson Hotel ~ Manchester, NH



Reach for the
STARS

*“I Touch the Future,
I Teach...”*

Join our nationally renowned keynote
speakers

Sameer Hinduja




Co-Director, Cyberbullying Research Center
Professor of Criminology & Criminal Justice at
Florida Atlantic University

Sara DeWitt

Visionary, Author, and Educator
Vice President of PBS KIDS Interactive at
Public Broadcasting Service (PBS)

Travis Allen

International Motivational Speaker
President & Founder of iSchool

-  **Participate** in and network at the largest TECHNOLOGY, TEACHING, and LEARNING CONFERENCE for educators in New England.
-  **Demonstrate** the USE OF TECHNOLOGY to engage students and improve achievement.
-  **Conduct** a Monday Pre-Conference Workshop, 1-hour Concurrent Session, Showcase Session, or BYOD Workshop. Sessions are offered on-site during both the day and evenings.

Visit the conference website at www.nhcmtc.org for more information.

Co-Sponsored by

New Hampshire School Administrators Association (NHSAA)

and

New Hampshire Affiliate of the International Society for Technology in Education (NHSTE)

Invitation to Submit a 2015 Proposal

2015 CHRISTA MCAULIFFE TECHNOLOGY CONFERENCE THEMES:

Assessment ~ Differentiated Instruction ~ Digital Creation

E-Learning ~ Innovative Instruction ~ Leadership & Professional Learning

Library & Information Literacy ~ Mobile Learning

Technical Infrastructure & Support

Each year, educators and administrators from across New England and beyond gather at the Christa McAuliffe Technology Conference to network and bring practical applications back to their districts.

CMTC Presentation Opportunities

You are invited to submit a proposal for a presentation at the 2015 Christa McAuliffe Technology Conference. The conference offers participants a wide variety of presentation options. Please review the selection of opportunities listed below. Individuals representing all academic disciplines, all instructional levels, and all aspects of instructional technology are encouraged to submit proposals. You may submit more than one proposal or type of proposal.

Submissions are due by May 29, 2015.

★ ★ ★ 1-Hour Concurrent Conference Sessions ★ ★ ★

✓ 100+ Opportunities Available

1-hour sessions occur during the four daytime concurrent time blocks on Tuesday, Wednesday, and Thursday. You are invited to submit a proposal for a demonstration, panel discussion, or "Birds-of-a-Feather" (BOF) session that promotes the conference themes. These sessions are scheduled in rooms with seating capacity ranging from 20 to 150 attendees and are assigned based upon the topic and target audience.

★ ★ ★ Wednesday Student STEAM Showcase ★ ★ ★

✓ 12+ Opportunities Available

The **Student STEAM Showcase** highlights programs across the state engaging students in a variety of STEAM activities in grades K-12. The student showcase takes place on Wednesday afternoon from 1:00 to 3:15 (1:00-1:30 setup, 1:30-3:00 showcase, 3:00-3:15 breakdown). We welcome up to two adults with a maximum of five students per team. Each team receives one-day conference registration for a maximum of two adults. Each student team is provided with a 4 x 6 bulletin board and table for displaying their materials.

★ ★ ★ Thursday Teacher Showcase ★ ★ ★

✓ 20+ Opportunities Available

The **Teacher Showcase** highlights the use of instructional technology tools and resources that engage and empower students to enhance learning. Examples include demonstrating technology-enhanced projects using online interactive tools, social networking, video libraries, Google tools, or online conferencing to get students excited about and involved in their learning. On Thursday morning from 9:00 to 11:00, conference attendees walk around and chat with **Teacher Showcase** presenters, each at an individual piped and draped booth with a skirted table. The process is comfortable, relaxed, and informative.

★ ★ ★ BYOD Hands-on Workshops ★ ★ ★

✓ 30+ Opportunities Available

The **BYOD (Bring Your Own Device) Hands-on Workshops** range from 60 to 120 minutes in duration. These workshops are intended to be a hands-on, interactive experience in a smaller group setting. They are scheduled on Tuesday, Wednesday, and Thursday during both the day and evening and will be limited to 25 participants per session. Any software necessary for participating in the workshop will need to be available via the web.

★ ★ ★ Monday Pre-Conference Workshops ★ ★ ★

✓ 10+ Opportunities Available

The intensive, hands-on sessions comprising the **Pre-Conference Workshops** are offered on the Monday prior to the beginning of the conference, during both the day and evening. Workshops offered during the day provide 6 hours of instruction with an additional hour lunch break. Evening workshops provide 3 hours of instruction. All of these workshops are offered as either a "Master It & Take It" (MITI) **OR** "Bring Your Own Technology" (BYOT) workshop. Participants will either receive a device (MITI) or bring their own technology (BYOT) per the workshop description. Workshop topics should be platform neutral, web-based, and/or device specific. Necessary software must be available via the web.

★ ★ ★ Conference Themes & Suggested Presentation Topics ★ ★ ★

**The conference features presentations highlighting our 2015 conference themes.
Please consider submitting proposals that address these topics:**

<p style="text-align: center;"><i>Assessment</i></p> <ol style="list-style-type: none"> 1. Predicting/screening assessments 2. Competency-based assessments & aligned management systems 3. Progress monitoring assessments (CBM's, formative & data team tools) 4. Performance/mastery measures 5. Supplemental online resources to prepare for Next Generation Assessments 6. Data teams & analysis 7. Standards-based grading & tools 8. Competency & credit recovery (VLACS) 	<p style="text-align: center;"><i>Differentiated Instruction</i></p> <ol style="list-style-type: none"> 1. Gifted and talented 2. English language learners 3. Special education 4. Assistive technology 5. Intervention strategies for struggling students 6. Web-based tools for diverse learners 7. Early childhood education 8. Pre-service teachers (IHE) 9. Universal Design for Learning (UDL) 	<p style="text-align: center;"><i>Digital Creation</i></p> <ol style="list-style-type: none"> 1. Storytelling 2. Video cameras, video production 3. Video streaming (SchoolTube, TeacherTube, YouTube) 4. Music, art, journalism, yearbook, eBooks, media arts 5. Podcast/iTunes 6. Animation/multimedia 7. Game-based learning 8. STEM tools such as 3D printers, 3D design 9. Maker Movement 10. Coding instruction
<p style="text-align: center;"><i>E-Learning</i></p> <ol style="list-style-type: none"> 1. Online learning 2. Videoconferencing & web conferencing 3. Learning management systems 4. Classroom management systems (Edmodo, Classroom Dojo, Google Classroom) 5. Collaboration tools – wikis, GAFE 6. Choosing & organizing blogs 7. Flipped classroom 8. Professional development 9. Massive Open Online Course (MOOC) 10. Blended learning 	<p style="text-align: center;"><i>Innovative Instruction</i></p> <ol style="list-style-type: none"> 1. Proficiency-based strategies 2. Project-, problem-, & inquiry-based learning 3. Subject/content area including STEM 4. Literacy skills & math reasoning 5. Social networking (i.e. Twitter, Facebook, YouTube, Instagram) 6. Instructional strategy tools (IWB, doc cameras, cloud-based apps, student response systems) 7. Career & technical education 8. Personalized learning 9. Augmented reality (Aurasma) 	<p style="text-align: center;"><i>Leadership & Professional Learning</i></p> <ol style="list-style-type: none"> 1. Assessment of teaching practices 2. Design & delivery of professional development 3. Implementing technology initiatives 4. Professional Learning Communities & Networks (PLC & PLN) 5. School (Internet) safety & bullying 6. Innovative & emerging leadership practices 7. Managing your digital footprint 8. Researching & writing grants 9. Social media for marketing, crisis communication 10. Creating strong relationships & partnerships
<p style="text-align: center;"><i>Library & Information Literacy</i></p> <ol style="list-style-type: none"> 1. Information & digital literacy 2. Copyright, fair use & Creative Commons 3. Library & classroom collaboration 4. Netiquette & digital citizenship 5. Digital librarian – eBook & eShelf systems 6. Library maker spaces 7. Curating resources 8. Research integration 9. Learning/library commons 	<p style="text-align: center;"><i>Mobile Learning</i></p> <ol style="list-style-type: none"> 1. BYOD strategies 2. 1:1 learning 3. Planning & implementation 4. Apps for learning 5. Device selection & deployment 	<p style="text-align: center;"><i>Technical Infrastructure & Support</i></p> <ol style="list-style-type: none"> 1. 1:1, open campus, BYOD 2. Mobile Device Management (MDM) 3. Wireless networking 4. Network security 5. Virtualization 6. Staffing, support & tech management 7. Open source, OS, software, applications & management 8. RFP process 9. Student IT support programs

The goal is to feature choices each day that address these critically important topics, highlight examples of successful strategies, and share practical ideas.

Information for Presenters

★ ★ ★ Presenter Benefits ★ ★ ★

Revised for CMTC 2015, presenters please review carefully!

- ◆ **Concurrent Session** presenters, **Daytime BYOD Workshop** presenters, **Teacher Showcase** presenters, and **Student Showcase** advisors receive free conference registration and lunch the day of their presentation(s).*
- ◆ **Evening BYOD Workshop** presenters on Tuesday or Wednesday receive free conference registration and lunch for one conference day of their choice.*
- ◆ **3-hour Monday Evening Pre-Conference Workshop** presenters have the option of a \$100.00 honorarium OR 1 free conference registration and lunch for the day of their choice.*^
- ◆ **6-hour Monday Daytime Pre-Conference** presenters have the option of a \$200.00 honorarium OR 2 free conference registrations and lunches for the days of their choice.*^
- ◆ **Master It & Take It (MITI)** presenter benefits vary based upon length of the workshop and number of participants, but generally include an honorarium and free conference registration.*^

* *The conference is able to provide these registration benefits for a maximum of two (2) presenters for each session. Additional presenters must register and pay for the conference.*

^ *The Pre-Conference honorarium is only available for one (1) presenter and is given in lieu of any free days.*

★ ★ ★ Presenter Responsibilities ★ ★ ★

All presenters are responsible for the following:

- ◆ copies of any **participant handouts** including, but not limited to:
 1. a one-page overview including information about the technology resources needed to replicate the project that might include website links for participants to acquire more detailed information about the presentation
 2. if applicable, sample(s) of student generated project work
- ◆ Presenters are **STRONGLY** encouraged to **post their handouts/student samples** in the Conference Extensions section of the CMTC website to save on duplication costs and natural resources.
- ◆ **computing device(s)/peripheral(s)/application(s)** required for the presentation

Presenters will be provided with the following:

- ◆ **Wired Internet and projection capability in ALL presentation rooms.** Additional AV equipment, including but not limited to TV/DVD and speakers, may be available if requested at time of proposal.
- ◆ **Student STEAM Showcase and Teacher Showcase Presenters:** Wireless Internet access will be available but projection devices are **NOT** offered. The Showcase coordinator will help with projection strategies.

★ ★ ★ Submission, Deadlines, & Details ★ ★ ★

Proposal Deadline: Proposals must be submitted using the online system by **May 29, 2015**. Notification of acceptance will be emailed by **mid July 2015**.

Submitting Your Proposal: Proposals must be submitted using the **online Call for Presenters process**. It's as easy as 1, 2, 3...

- 1) Go to www.nhcmtc.org and click on **Present** in the top right-hand corner of the home page
- 2) Hover over the **Registration** tab and select **Proposal Submission Process**
- 3) **Follow the directions** for each step of the proposal process
- 4) You will receive an email confirming receipt of your proposal
- 5) You will also receive a confirmation email in July if your session is chosen for inclusion in the program

You may also download a copy of this **Call for Presenters brochure** at the conference website:

www.nhcmtc.org

Questions??? Please feel free to email Ellen Kipp at ellen@nhsaa.org
or call (603) 225-3230

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2015 Christa McAuliffe Technology Conference

Call for Presenters Info Enclosed

Join our 29th Annual
Conference

December 1 - 3, 2015

at the

*Radisson Hotel &
Expo Center*

*700 Elm Street
Manchester, NH*

Dated material inside, open at once!