

DECEMBER 1 & 2, 2020

Reach for the
Stars

**Christa
McAuliffe**
T RANSFORMING
EACHING
ECHNOLOGY
Conference
2020

Tuesday
Keynote



Kate Darling

*Kate Darling, PhD., Leading Expert in
Social Robotics & MIT Media Lab Research Specialist*

Wednesday
Keynote



Ray McNulty

*Raymond J. McNulty, National Dropout Prevention Center
(NDPC) & Successful Practices Network (SPN) President*

2020 CALL FOR PRESENTERS

CO-SPONSORED BY THE

NH School Administrators Association **NHSAA**
NH Affiliate of ISTE **NHSTE**

IN PARTNERSHIP WITH THE

NH School Library Media Association **NHSLMA**
NH Association of School Principals **NHASP**
NH CoSN Affiliate **NHCTO Council**

Suggested Presentation Topics



In support of the statewide and nationwide efforts to develop FUTURE READY schools and education professionals, CMTC20 has aligned our presentation topics with the FUTURE READY FRAMEWORK GEARS.

Curriculum, Instruction, & Assessment

- * Remote Learning
- * 21st Century Skills/Deeper Learning
- * Personalized Learning and Instructional Strategies
- * Students Empowered as Creators
- * Collaborative, Relevant, and Applied Learning
- * Leveraging Technology, Digital Resources, and Tools
- * Assessment—Analytics Inform Instruction

Personalized Professional Learning

- * Shared Ownership and Responsibility for Professional Growth
- * Caring and Trusting Relationships with Students
- * 21st Century Skill Set
- * Diverse Opportunities for Professional Learning Through Technology
- * Broad-Based, Participative Evaluation
- * Professional Learning Opportunities for Educators from Peers, Coaches, and Library Media Staff

Collaborative Leadership

- * Shared, Forward-Thinking Vision for Digital Learning
- * Culture of Collaboration, Innovation, Capacity Building, and Empowerment
- * High Expectations for Evidence-Based Transformations to Digital Learning
- * Transformative, Coherent Thinking, Planning, Policies, and Implementation

Community Partnerships

- * Local Community Engagement and Outreach
- * Global and Cultural Awareness
- * Digital Learning Environments as Connectors to Local/Global Communities and Partnerships
- * Parental Communication and Engagement
- * District Brand

Budget & Resources

- * Strategic Investments in Digital Resources
- * Efficiency and Cost Savings
- * Alignment to District and School Plans
- * Consistent Funding Streams
- * Learning Return on Investment

Technology & Robust Infrastructure

- * Adequacy of Devices; Quality and Availability
- * Robust Network Infrastructure
- * Adequate and Responsive Support
- * Formal Cycle for Review and Replacement
- * Equitable Access to Digital Tools and Content

Use of Space & Time

- * Flexible Learning; Anytime, Anywhere
- * New Pedagogy, Schedules, and Learning Environment for Personalized Learning
- * Competency-Based Learning
- * Strategies for Providing Extended Time for Projects and Collaboration
- * Learning Spaces Supporting Collaboration

Data & Privacy

- * Data and Data Systems
- * Data Policies, Procedures, and Practices
- * Data-Informed Decision Making
- * Data Literate Education Professionals
- * Advocacy for Student Privacy



The FUTURE READY initiative also includes program based Frameworks for multiple audiences ~ feel free to check them out at the FUTURE READY website ~ <https://futureready.org/program-overview> ~ session submissions addressing the specific roles and responsibilities of these audiences are also encouraged. CMTC20 seeks to feature choices each day that address these critically important topics, highlight examples of successful strategies, and share practical ideas.

Again in 2020 CMTC20 will include only TWO full conference days, Tuesday and Wednesday with Monday PreConference workshops both full-day and evening. Concurrent sessions, BYOD sessions, Teacher Showcases (AM), and Student STEAM Playground (PM) will be offered on both conference days. Individuals representing all academic disciplines, all instructional levels, and all aspects of instructional technology are encouraged to submit proposals. You may submit more than one proposal or type of proposal. Submission deadline is midnight Sunday, May 31st.

STUDENT VOICE in 2020

In addition to the Student STEAM Playground, CMTC20 is seeking student-led presentations accompanied by a teacher as co-presenter for Monday PreConference, Workshops, Concurrent Sessions, and BYOD Workshops. These proposals must be submitted by midnight, Sunday, May 31st.

Monday PreConference Workshops

15+ Opportunities Available

Intensive hands-on sessions comprise the PreConference Workshops offered on Monday prior to the beginning of the conference, during both the day and evening. Workshops offered during the day provide 6 hours of instruction with an additional hour lunch break. Evening workshops provide 3 hours of instruction. All of these workshops are offered as a "Master It & Take It" (MITI) and/or BYOD (Bring Your Own Device) session, meaning participants will receive a device or bring their own device. Workshop topics should be platform neutral, web-based, and/or device specific. Necessary software must be available via the web or provided as part of the workshop.

BYOD Hands-on Workshops

16 Opportunities Available

BYOD (Bring Your Own Device) Hands-on Workshops range from 60 to 120 minutes. These workshops are intended to be a hands-on, interactive experience. With the concurrent sessions now 50 minutes long, this is the format for engaging your participants in discussion, experimentation, and in-depth discovery. BYOD workshops are scheduled on Tuesday and Wednesday during the day as well as Tuesday evening. Capacity is limited to 25 participants per session, first-come, first-served. Any software necessary for participating in the workshop will need to be available via the web.

50-Minute Concurrent Sessions

56 Opportunities Available

Tuesday and Wednesday concurrent sessions are 50 minutes long, during four time blocks, two before and two following the keynote luncheon. You are invited to submit a proposal for an interactive demonstration or panel discussion session that promotes the conference themes. These sessions are scheduled in rooms with seating capacity ranging from 20 to 50 attendees and are assigned based upon the topic and target audience.

PLEASE NOTE

Due to the COVID-19 accommodations that may still be in place in the fall, the CMTC20 Steering Committee is evaluating a variety of options (face-to-face, remote, hybrid) for an engaging, exciting, and rewarding conference experience. The ways in which we adapt may impact the types of conference opportunities offered and the times when they are scheduled. We look forward to receiving your proposals!

Teacher Showcase (AM)

10 Opportunities Available

The Teacher Showcase, located in the Armory on Tuesday and Wednesday mornings, highlights the use of instructional technology tools and resources that engage and empower students to enhance learning. Examples include: demonstrating technology-enhanced projects that use online interactive tools, social networking, video libraries, Google tools, or other digital resources to get students excited about and involved in their learning. For 90 minutes, conference attendees explore and interact with Teacher Showcase presenters. Each showcase is provided with a 10' x 10' booth and 6' long skirted table for displaying their materials and demonstrating their activities. The process is informal, relaxed, and engaging.

Student STEAM Playground (PM)

10 Opportunities Available

The Student STEAM Playground is located in the Armory on Tuesday and Wednesday afternoons, highlights programs across the state engaging students in a variety of STEAM activities in grades K-12. The student showcase takes place from 1:00 to 3:15 (1:00-1:30 setup, 1:30-3:00 showcase, 3:00-3:15 breakdown). Each student team is provided with a 10' x 10' booth and 6' long skirted table for displaying their materials and demonstrating their activities. We welcome up to two adults with a maximum of five students per team.

Benefits • Responsibilities • Deadlines

Benefits

- * Concurrent Session presenters and ONE co-presenter receive free conference registration and lunch the day of their presentation(s).*
- * Lead Teacher Showcase presenter and lead Student STEAM Playground advisor receive free conference registration and lunch the day of the presentation. Showcase co-presenters and additional Playground advisors also receive free conference registration and lunch the day of the presentation.
- * Tuesday evening BYOD Workshop presenters and ONE co-presenter receive free conference registration and lunch for one conference day of their choice.*
- * 6-hour Monday Daytime PreConference presenters have the option of a \$200.00 honorarium OR 2 free conference registrations and lunches.*^
- * 3-hour Monday Evening PreConference Workshop presenters have the option of a \$100.00 honorarium OR 1 free conference registration and lunch for the day of their choice.*
- * Master It & Take It (MITI) presenter benefits vary based upon the length of the workshop and number of participants, but include an honorarium and/or free conference registration.*^

Responsibilities

- * Presenters are responsible for providing copies of any necessary participant handouts.
- * Presenters are strongly encouraged to post their handouts/student samples in the Conference Extensions section of the CMTC website to save on duplication costs and natural resources.
- * Presenters must provide their own computing device(s)/ peripheral(s)/application(s) required for the presentation.
- * Presenters will be provided with Wired Internet and projection capability in ALL presentation rooms. Additional AV equipment, for example, monitor/DVD, document camera, or speakers, may be available if requested in advance.
- * Showcase (teacher and student) and Playground Presenters are provided Wireless Internet access. Projection devices are NOT available for Showcase/ Playground presenters, the Showcase and Playground coordinators will help with projection strategies if necessary.

Deadlines

Proposals must be submitted using the online system by **Sunday, May 31th**.

Proposals must be submitted using the online Call for Presenters process. Proposals may be submitted online beginning **Sunday, May 3rd**.

It's as easy as 1, 2, 3...

1. Go to www.nhcmtc.org and click on "PRESENT" in the top right-hand corner of the home page.
2. Hover over the Registration tab and select Proposal Submission Process.
3. Follow the directions for each step of the proposal process.

You will receive an email confirming receipt of your proposal, as well as a confirmation email in mid-June if your session is chosen for inclusion in the conference offerings.

* The conference is able to provide these registration benefits for a maximum of two (2) presenters for each session. Additional presenters must register and pay for the conference.

^ The PreConference honorarium is only available for one (1) presenter and is given in lieu of any free days.

Questions about submitting a proposal? Contact
Kymra Kurinkas at kymra@nhsaa.org or call at 603.225.3230
For more information visit www.nhcmtc.org